



# Interactive Reduced Order Models for Ship Hull Design and Optimization Coupling an Open-Source CFD Tool with Advanced RBF Mesh Morphing

E. Costa, B. Di Paolo, A. Krassas, **P. Geremia**, *ENGYS*

C. Growth, M. E. Biancolini, *University of Rome “Tor Vergata”*

M. Camponeschi, U. Cella, E. Di Meo, *RBF Morph*



# Outline

1. About ENGYS
2. Methodology
3. Results
4. Conclusions



# About ENGYS



**Founded in 2010 (UK)**

**Global providers of open-source CFD products and services**



**CFD Enterprise software products HELYX and ELEMENTS**



**8 local offices**

UK, Germany, Italy, USA, Australia, Brazil, RSA, Greece

**Well established resellers network**

Spain & Portugal, Netherlands, Japan, South Korea, USA...



# Methodology

# Methodology

## Introduction > *AI4TwinShip* Proof of Concept (PoC)

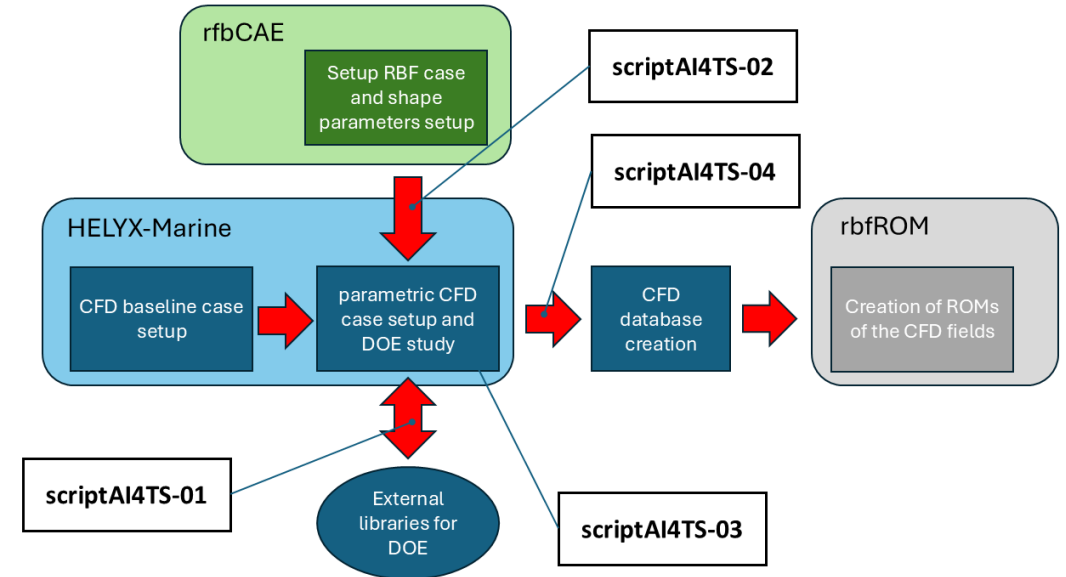
- Traditional CFD-based optimization is accurate but computationally expensive
- Reduced Order Models (ROM) offer fast, accurate alternatives using limited high-fidelity CFD data
- ROMs allow near real-time hydrodynamic predictions
- This PoC demonstrates a streamlined ROM-based optimization process using RBF morphing
- Software stack:
  - **HELYX-Marine** → CFD simulations
  - **rbfCAE** → Morphing
  - **rbfROM** → ROM



# Methodology

## Off-line Stage

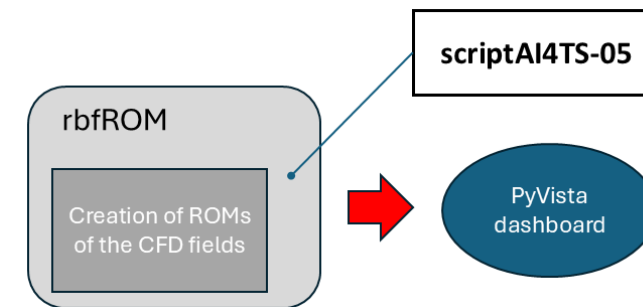
- Definition of the CFD baseline case
- Parametrization of the reference CAD model of the hull
- Generation of the CFD database
- ROMs generation and validation



## On-line Stage

- Real-time prediction using ROMs
- Interactive dashboard for 3D visualisation

Python scripts to automate the process

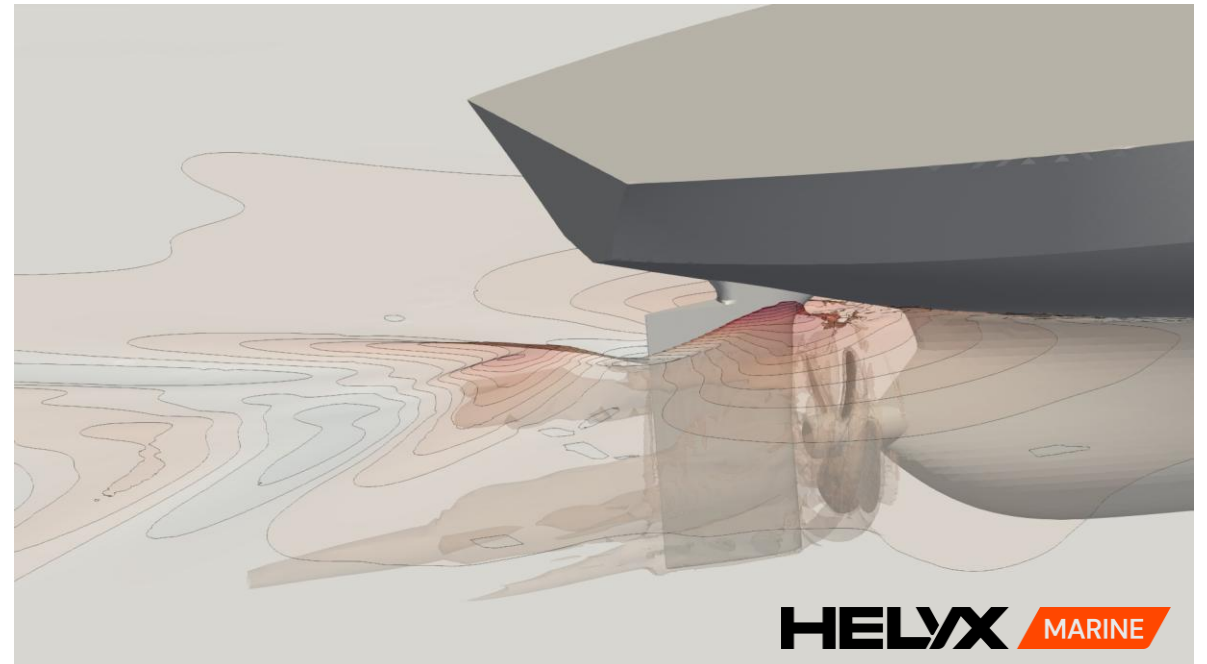
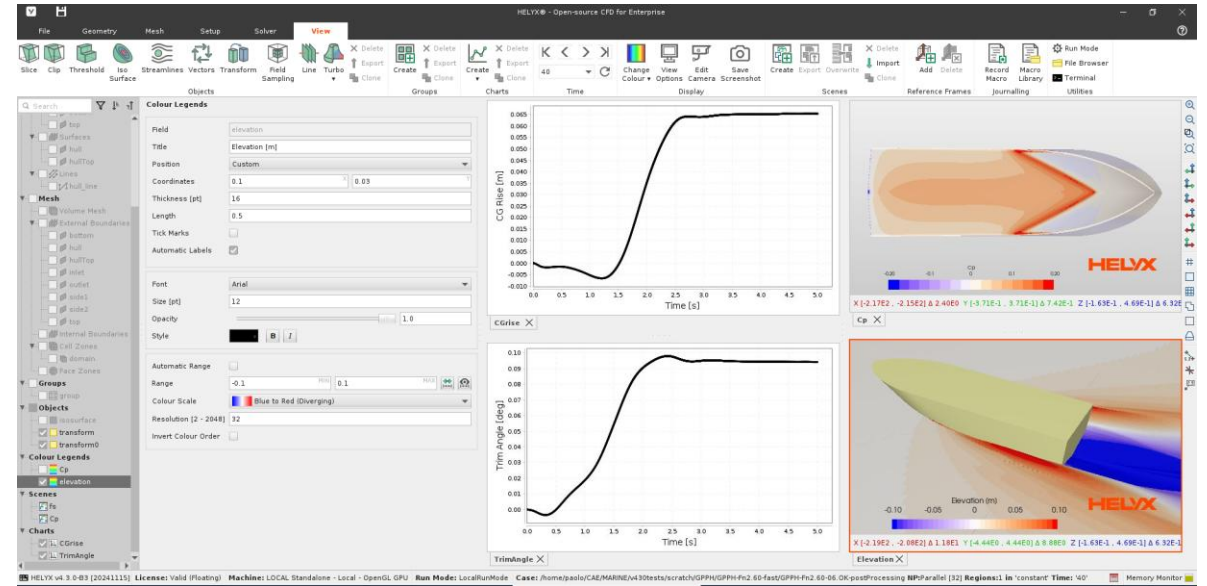




# Methodology

## Introducing HELYX-Marine

- VOF and linearized free-surface (LFS) solvers
- Unique earth-fixed reference frame 6DoF rigid-body formulation
- Adaptive Mesh Refinement (AMR) approach
- Extensive wave library
- Advanced rudder/propeller models for self-propulsion and maneuvering

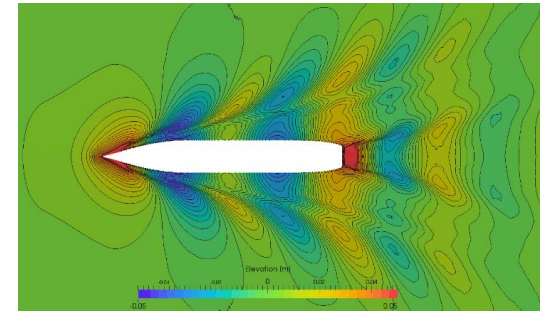
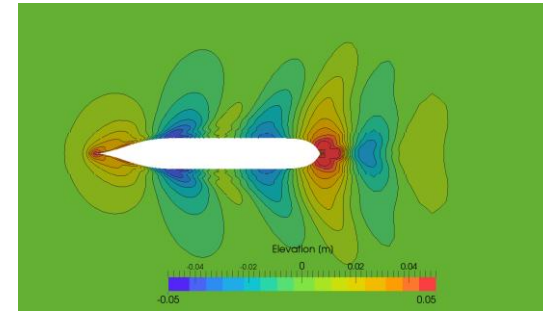
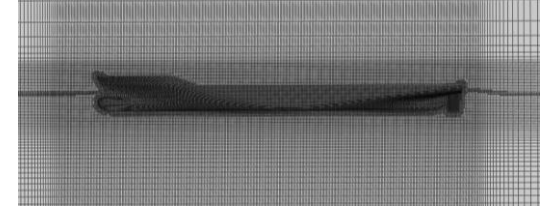
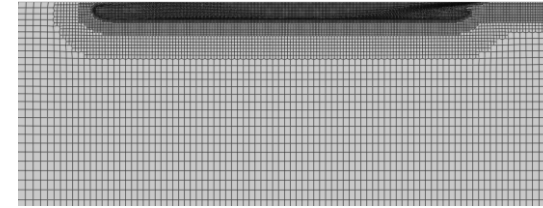


# Methodology

## HELYX-Marine > CFD Validation

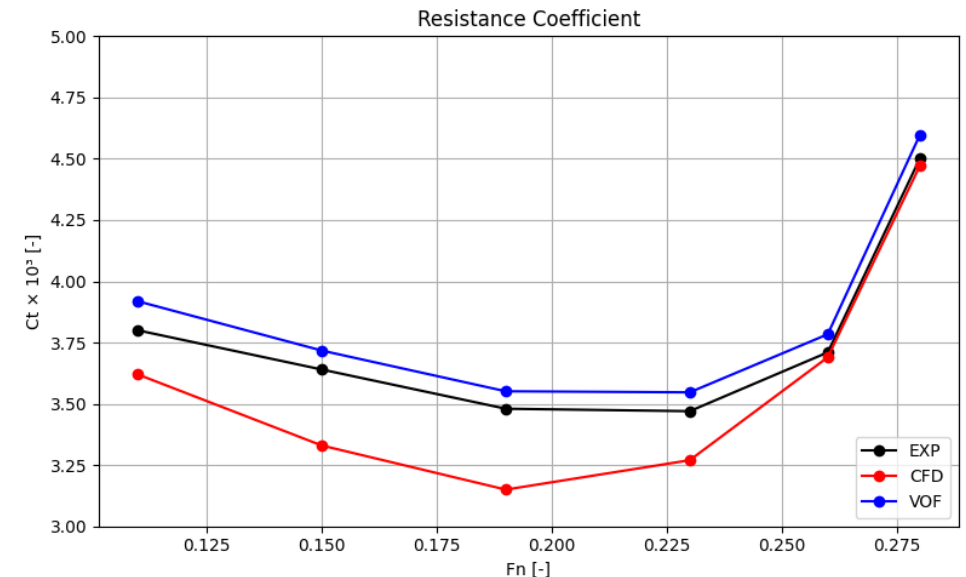
### Gothenburg 2010 Case 2.2b

- $Fn \rightarrow 0.11, 0.15, 0.19, 0.23, 0.26, 0.28$
- Scale  $\rightarrow 1:31.6$
- VOF vs. LFS RANS solver
- Turbulence Model  $\rightarrow k-\omega$  SST
- Mesh size  $\rightarrow 1.2\text{M}$  cells LFS vs.  $3.1\text{M}$  cells VOF
- CPU time  $\rightarrow 20\text{mins}$  LFS vs.  $5.6\text{hrs}$  VOF on 64 processors AMD Genoa



LFS Solver

VOF Solver

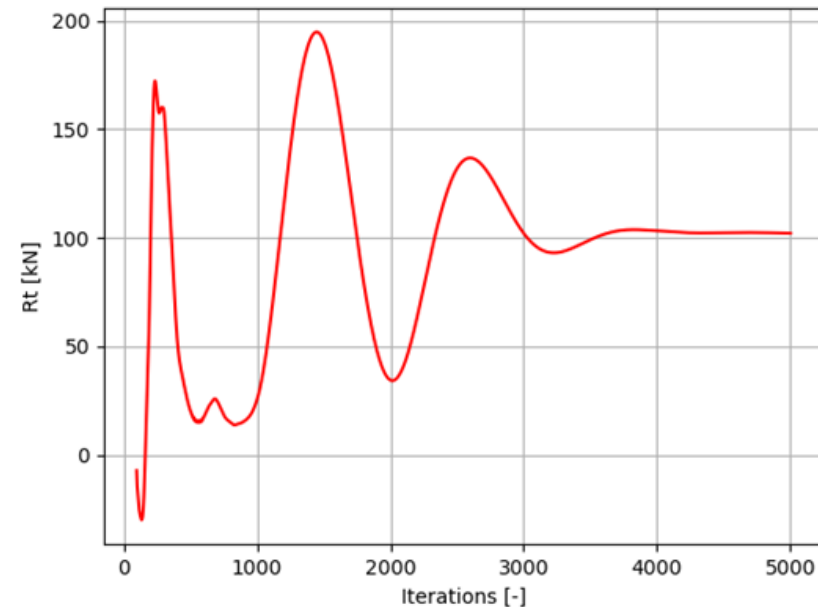
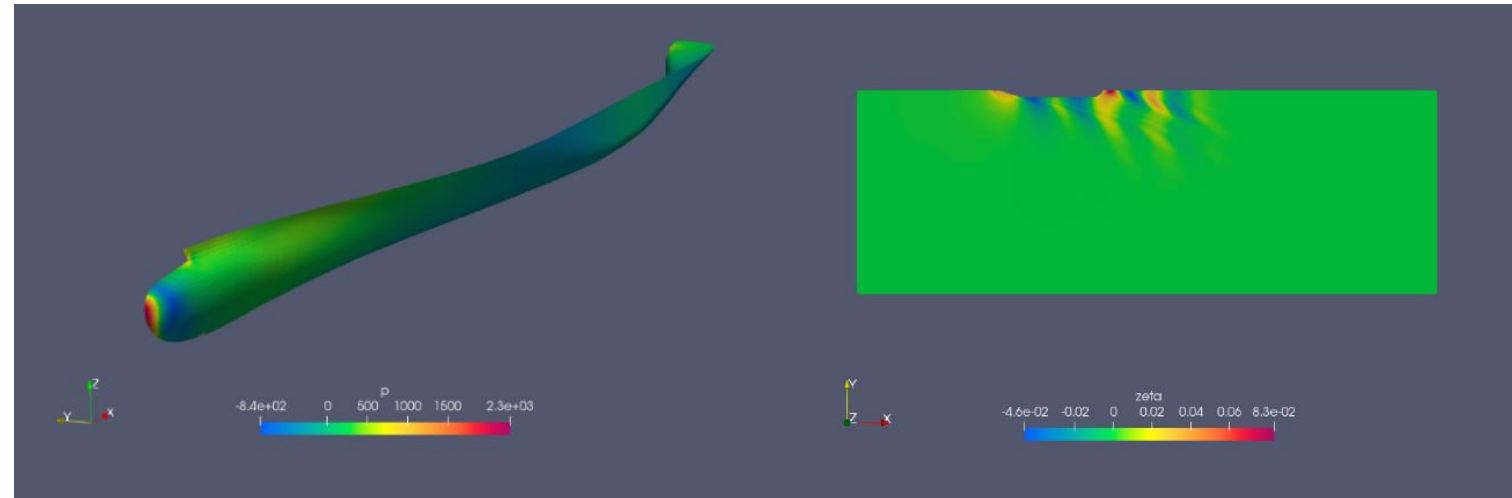




# Methodology

## HELYX-Marine > Baseline Case

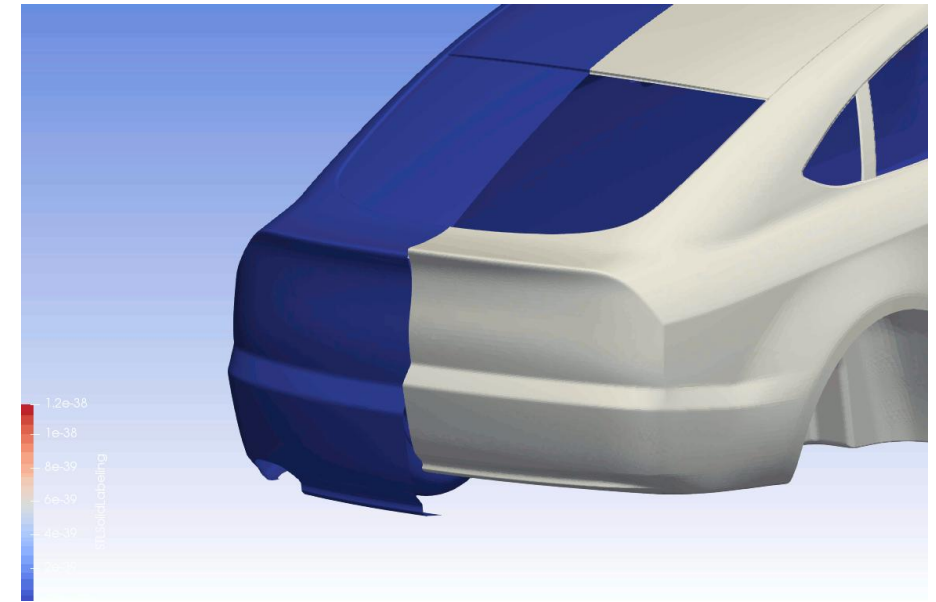
- KCS hull form
- $F_n \rightarrow 0.26$
- Scale  $\rightarrow 1:1$
- Mesh size  $\rightarrow 2.5\text{M}$  cells
- LFS solver, steady-state RANS
- Turbulence Model  $\rightarrow k-\omega$  SST
- Results
  - Pressure and free-surface elevation surface fields (VTK format)
  - Resistance force



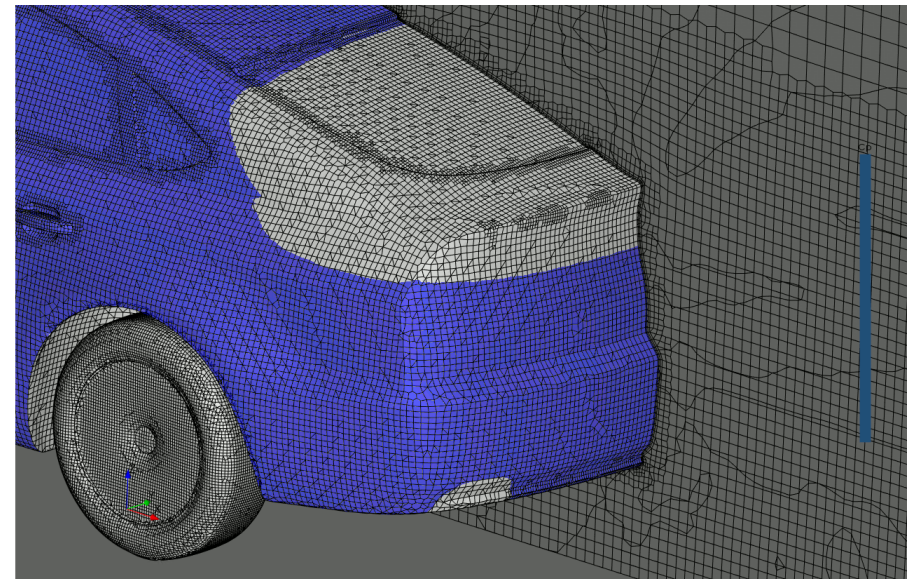
# Methodology

## rbfCAE > Morphing Approaches

- Morphing options in **rbfCAE**:
  - Surface morphing → Robust
  - Volume morphing → Consistent topology
- **Volume morphing** approach used in this work to ensure consistent mesh for ROM



Surface Morphing



Volume Morphing

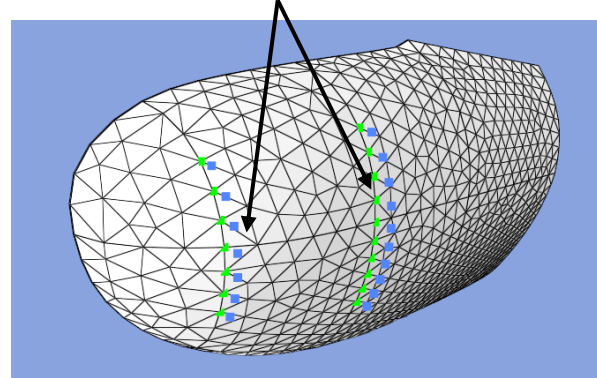
# Methodology

## rbfCAE > Morphing Parameters

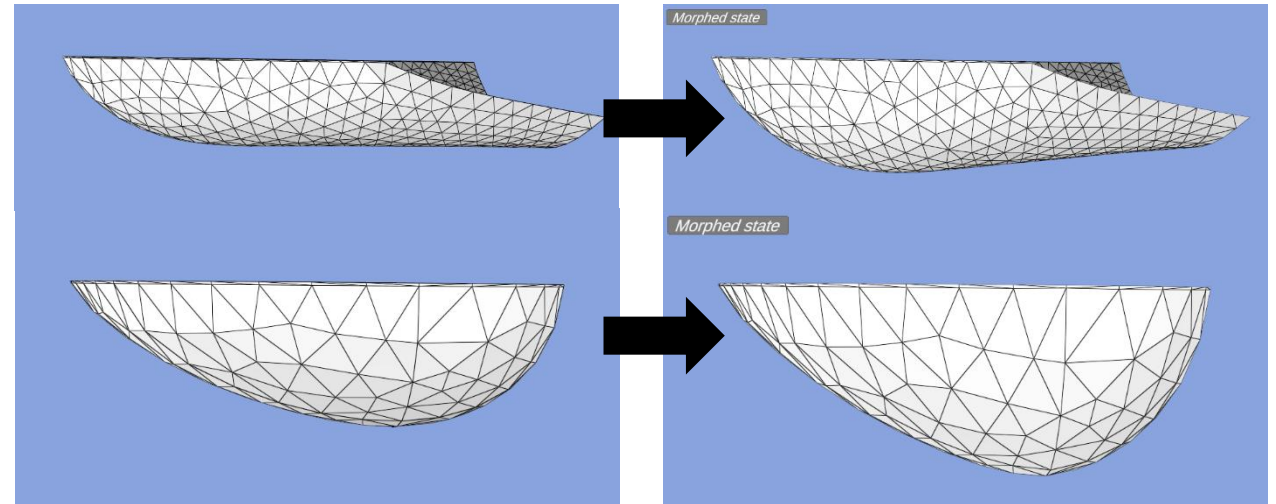
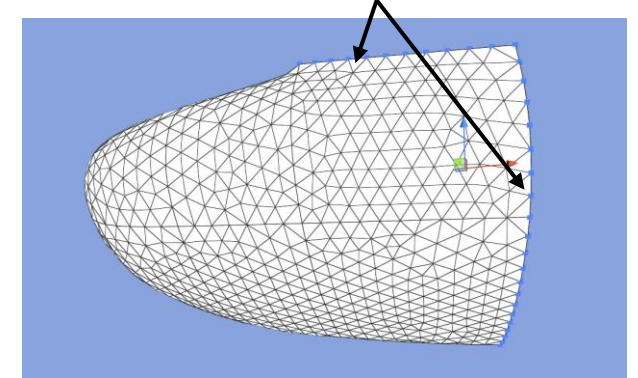
### ■ RBF shape modifiers set:

- **Bulbous bow** → 3 shape modifications (2 in-plane and 1 out-of-plane)
- **Stern** → 2 shape modifications (1 in-plane and 1 out-of-plane)

Moving RBF Nodes



Fixed Nodes

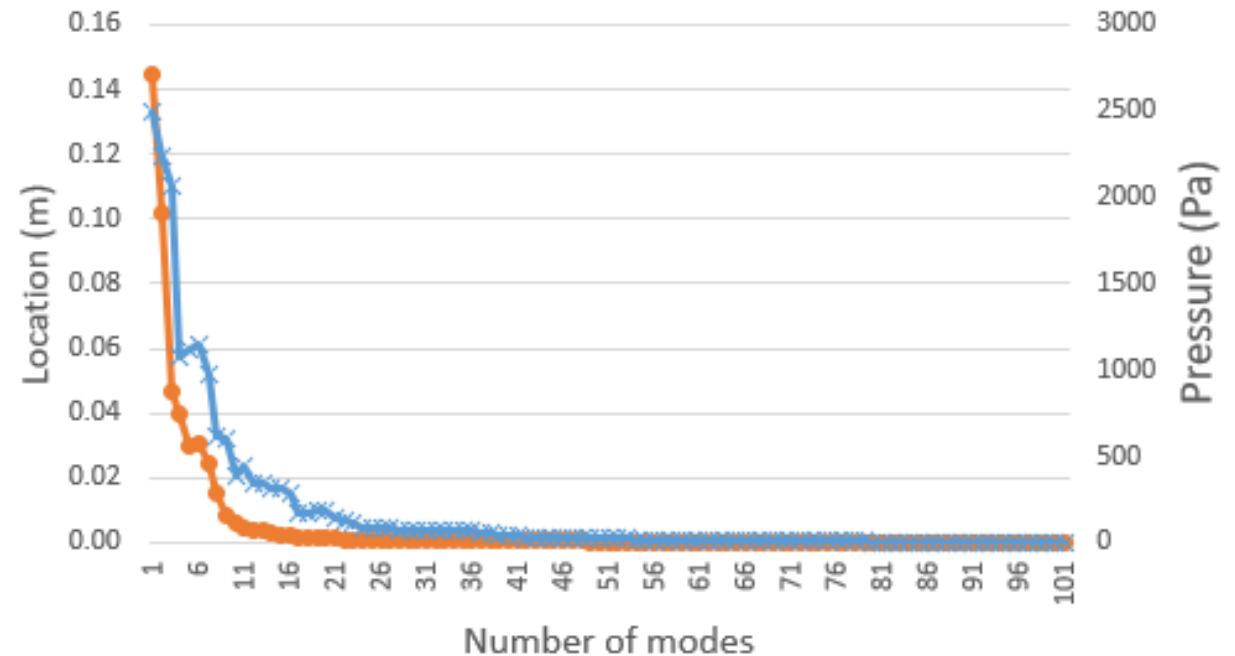


Bow Morphing Preview from Top and Front View

# Methodology

## rbfROM > CFD Database and Creation of ROMs

- DOE generated using **Latin Hypercube Sampling** → 101 design points
- ROM creation:
  - CFD fields structured into arrays for POD
  - Full SVD retained (no truncation) for maximum accuracy.
- ROMs created for mesh, resistance, pressure, and wave elevation



Maximum error vs # modes

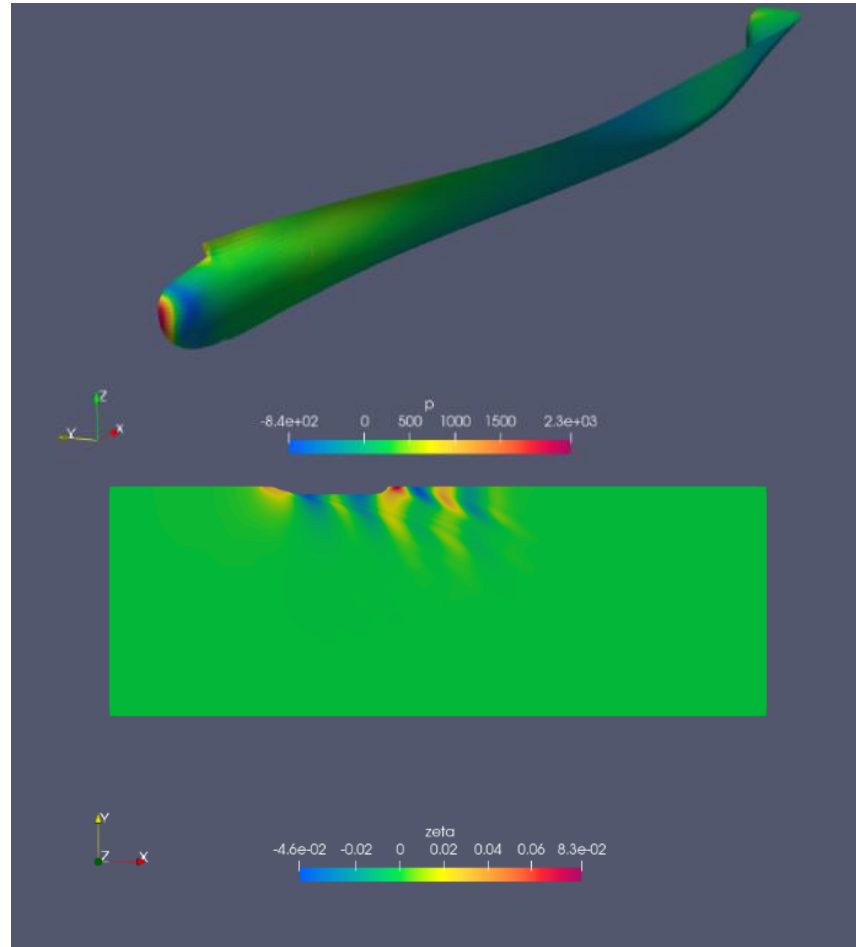
# Results



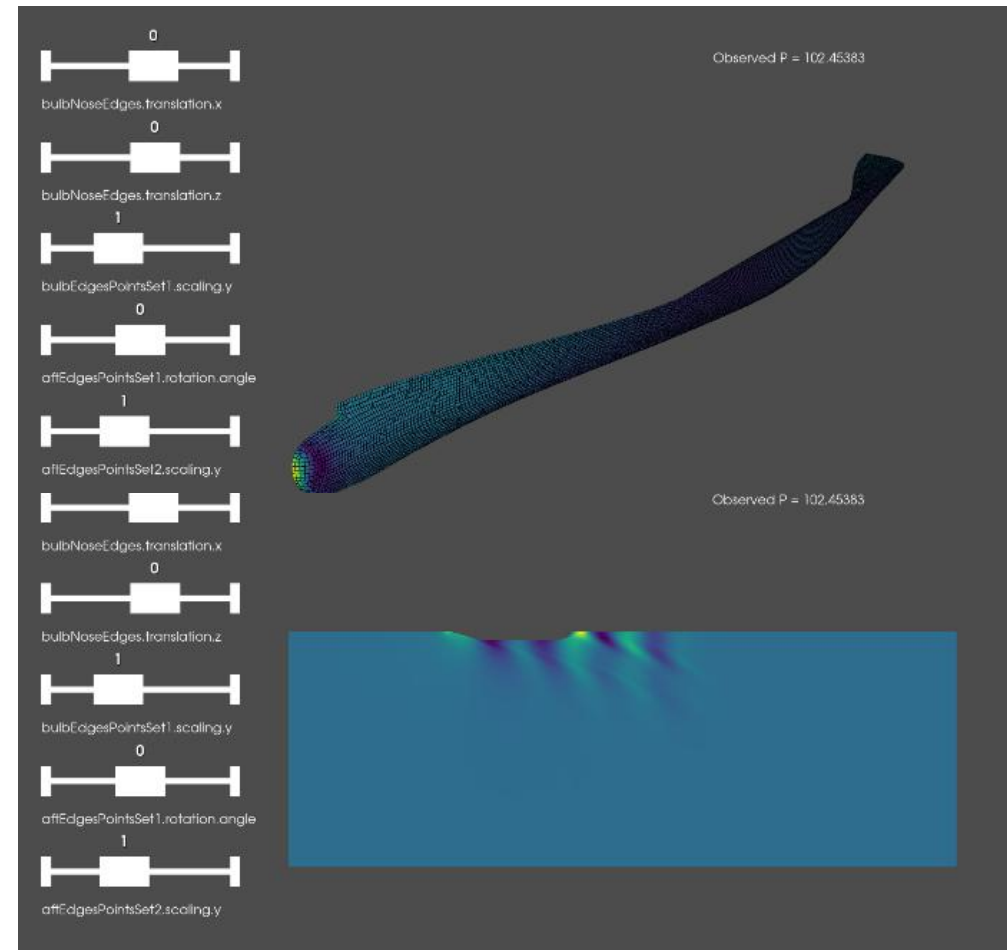
# Results

## Validation inside DOE

ID 0



CFD

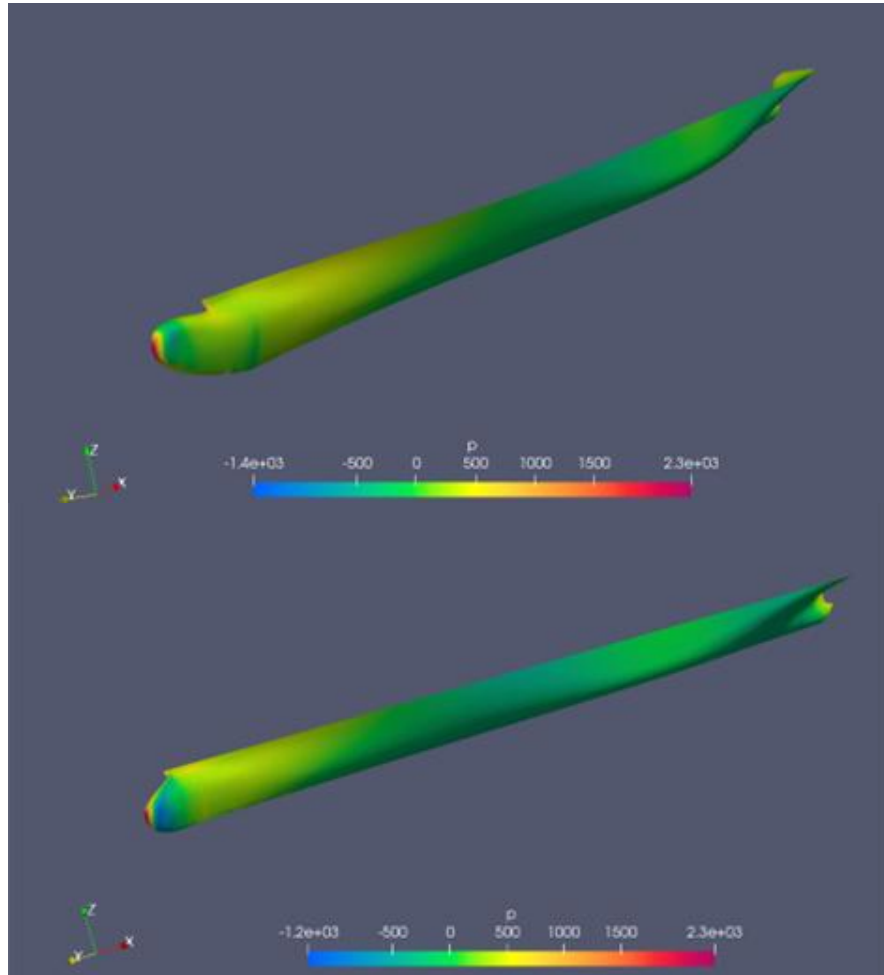


ROM

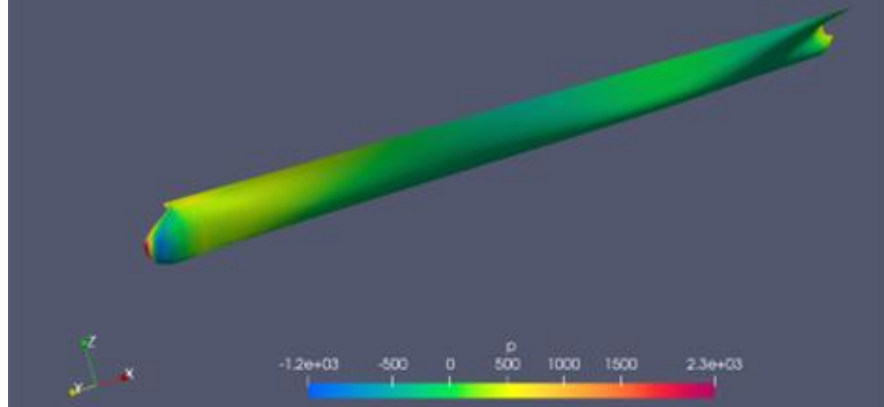
# Results

## Validation outside DOE

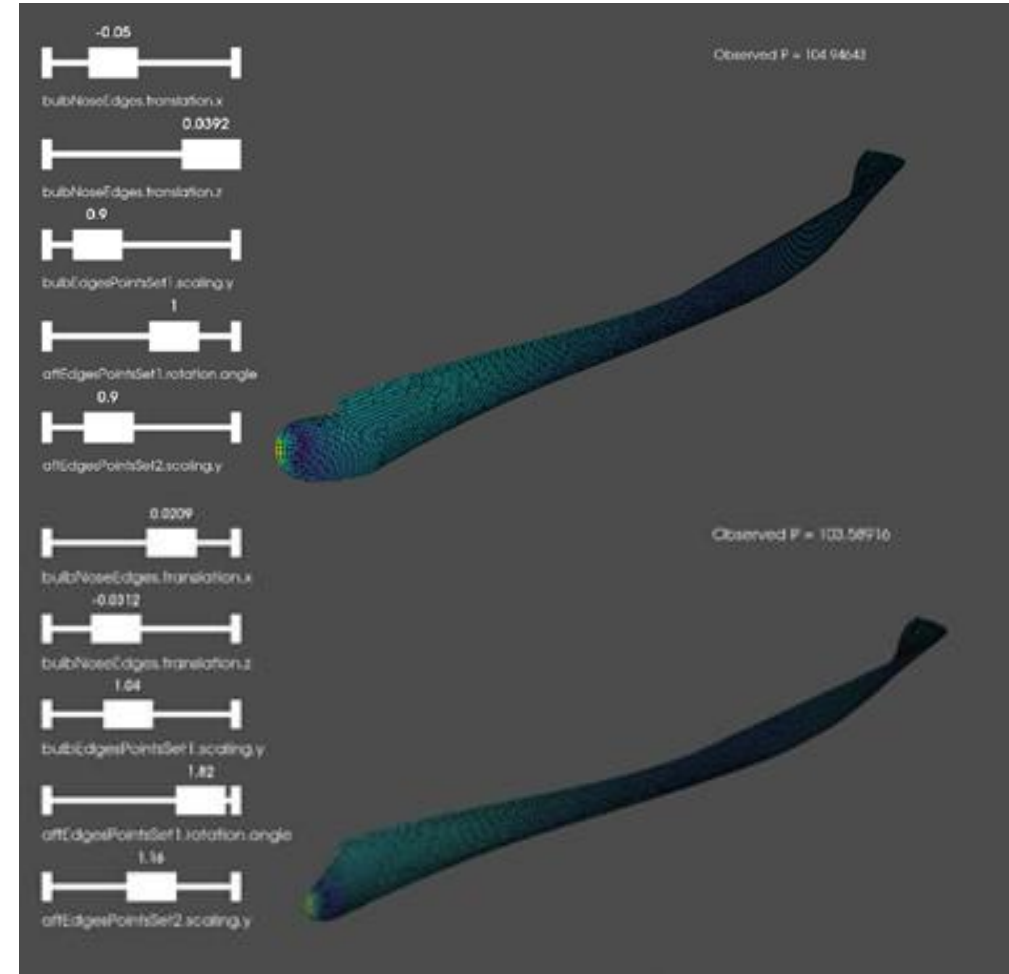
ID 1



ID 2



CFD



ROM

# Results

## ROM Total Resistance Validation Errors

■ In-DOE

| ID | RBF Parameters Combination       | $R_{t,CFD}$ [N] | $R_{t,CFD}$ [N] | Error %   |
|----|----------------------------------|-----------------|-----------------|-----------|
| 0  | 0, 0, 1, 0, 1                    | 102.45          | 102.45          | 0.00      |
| 21 | -0.0347, 0.0327, 1.19, 1.6, 1.25 | 108.52          | 108.52          | -1.38E-06 |

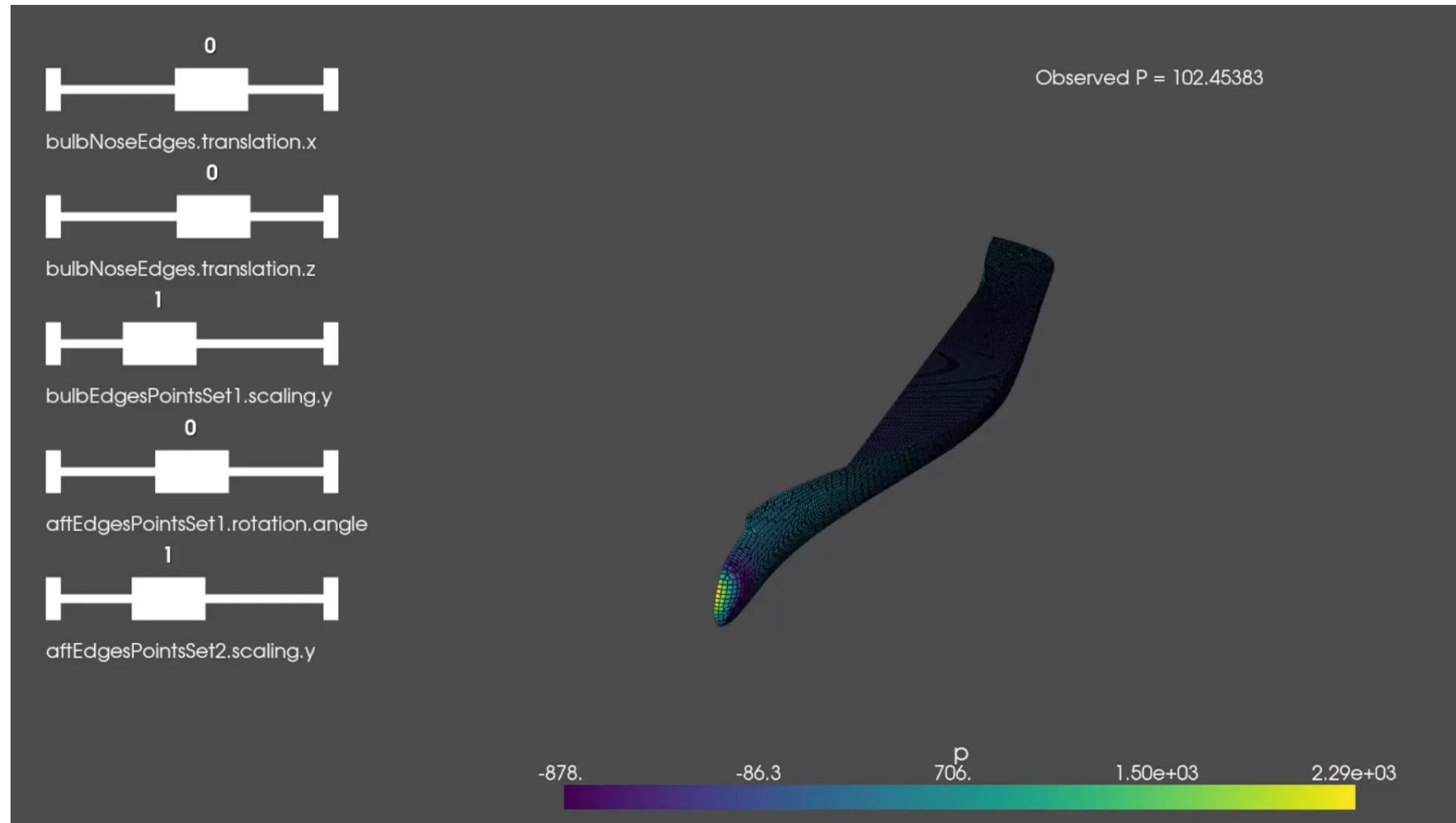
■ Off-DOE

| ID | RBF Parameters Combination        | $\Delta R_{t,CFD}$ * [N] | $\Delta R_{t,ROM}$ * [N] | Error % |
|----|-----------------------------------|--------------------------|--------------------------|---------|
| 1  | -0.05, 0.0392, 0.9, 1, 0.9        | 2.58                     | 2.49                     | 3.48    |
| 2  | 0.0209, -0.0312, 1.04, 1.82, 1.16 | 1.14                     | 1.14                     | 0.03    |

(\*) vs. baseline

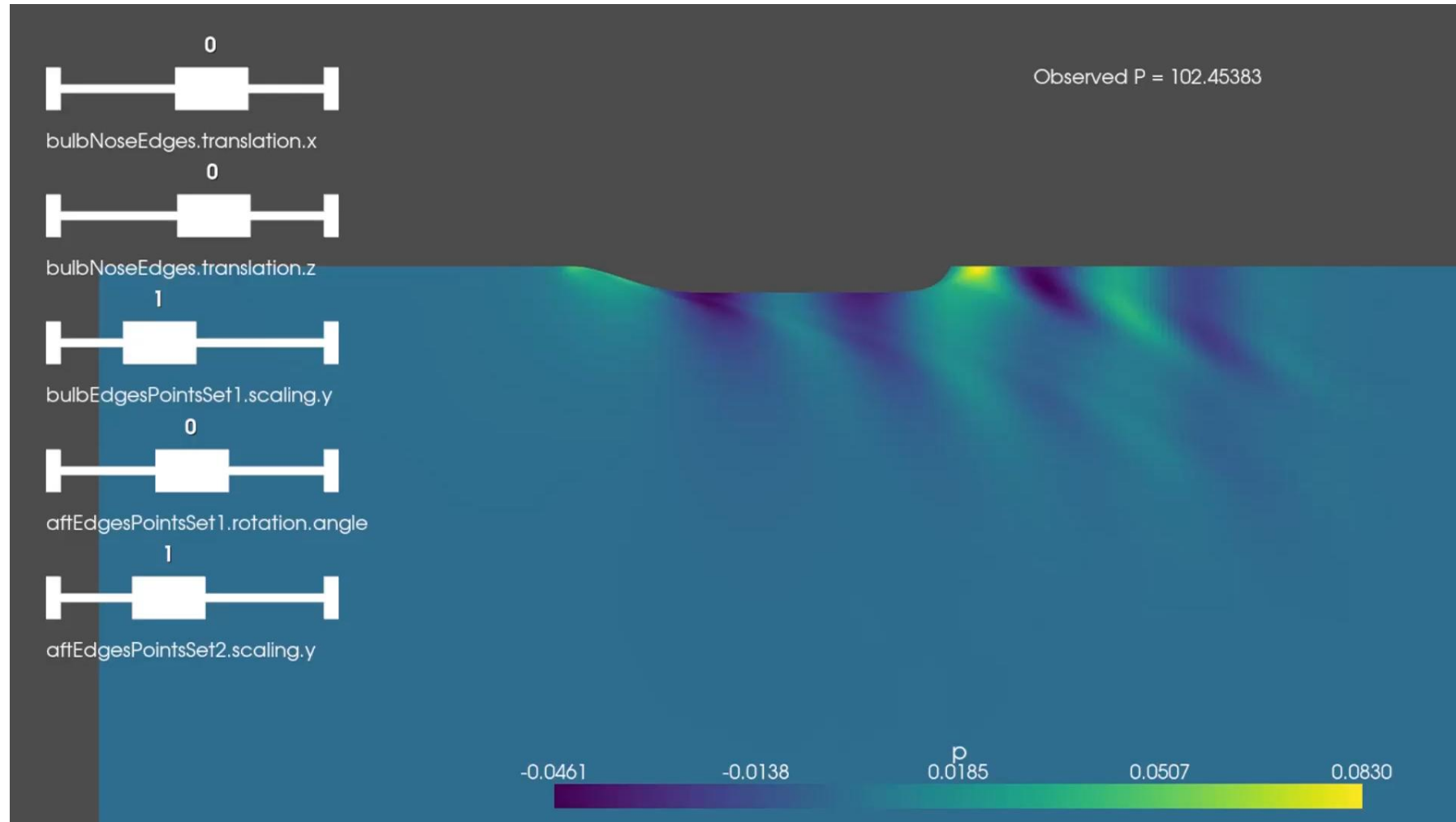
# Results

## Real-time Dashboard > Mesh, Pressure and Total Resistance



# Results

## Real-time Dashboard > Mesh, Wave Elevation and Total Resistance





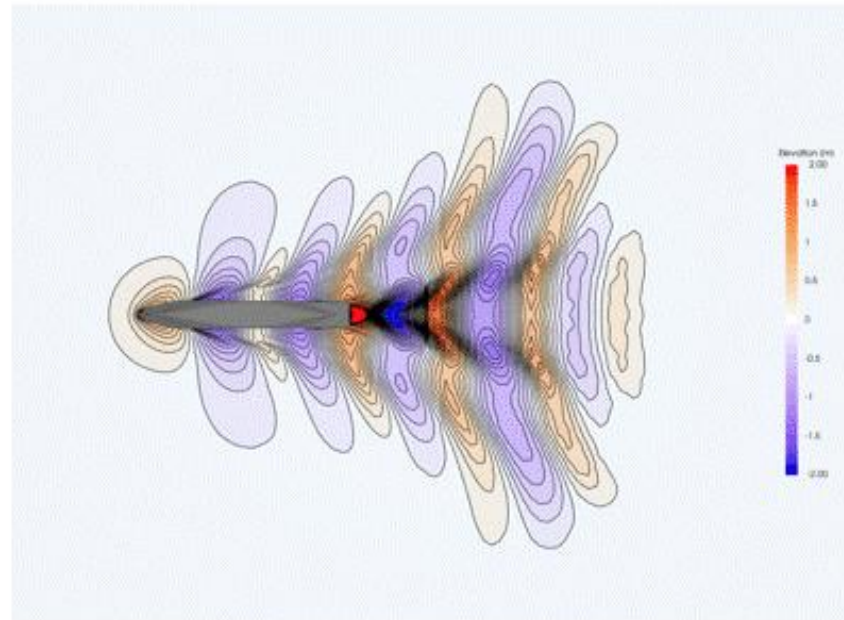
# Conclusions

# Conclusions

- A fast, accurate, and automated procedure to generate interactive ROMs to design and optimize ship hulls was presented
- RBF morphing and POD enable efficient shape parameterization and prediction
- ROMs demonstrated a maximum percentage error on prediction  $< 3.5\%$  for total resistance
- Open-source tools and automation make the approach cost-effective and scalable
- ROMs support real-time design exploration and Digital Twin development

# Future Work

- Extend PoC to a larger dataset and different hull forms
- Employ deep learning to learn NN prediction models with a variety of different displacement hull-forms (in-progress)
- Investigate different design variation methods not limited to morphing



# Acknowledgements

This work was developed within the framework of the Italian research project *Al4TwinShip*, that was co-funded by the European Union, the Italian government and the Friuli Venezia Giulia region in the context of the PR FESR 2021-2027 program

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# Thanks for your Attention! Questions?

Observed P = 102.45383



bulbNoseEdges.translation.x



bulbNoseEdges.translation.z



bulbEdgesPointsSet1.scaling.y



affEdgesPointsSet1.rotation.angle



affEdgesPointsSet2.scaling.y